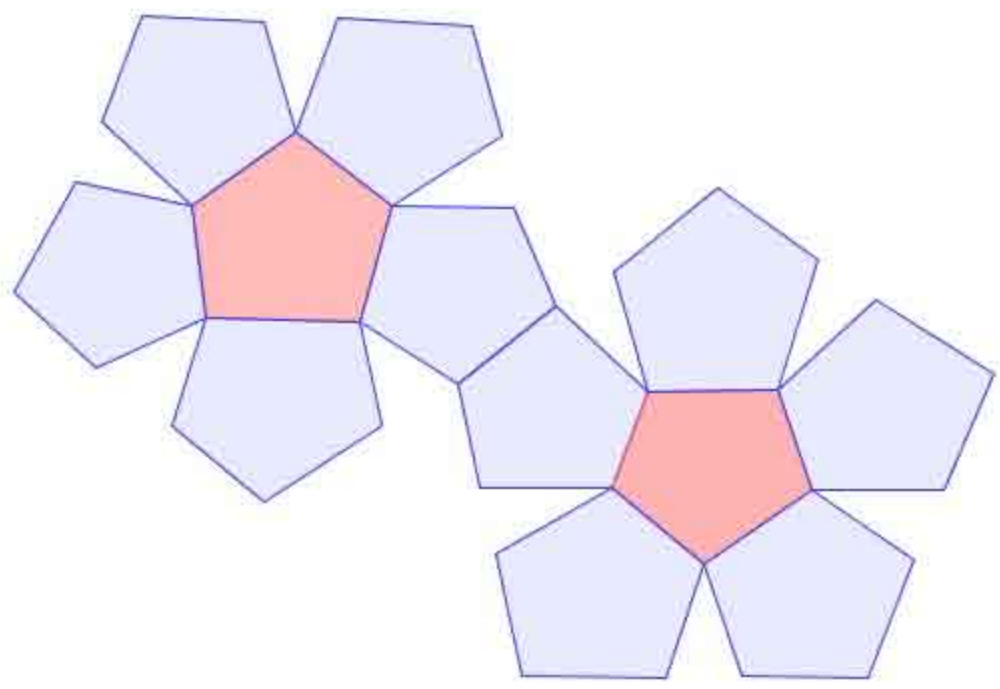




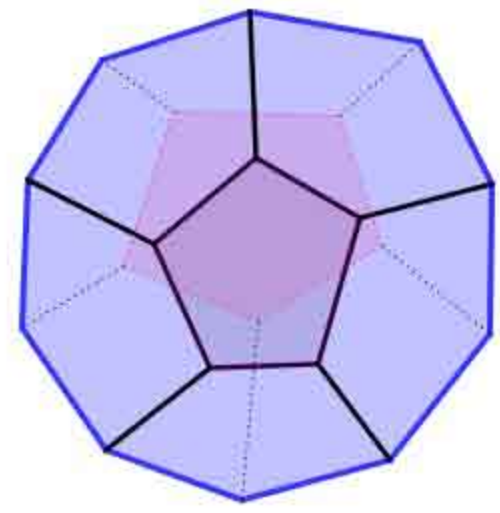
Mover
Arraste um objeto selecionado (Esc)

- Objetos Livres
- A = (1.14, 1.88)
- A₁ = (7.2, 0.16)
- A₂ = (11.68, -1.02)
- B = (1, 3)
- B₁ = (6.12, -0.58)
- B₂ = (12.76, -0.98)
- C = (2.04, 3.74)
- C₁ = (4.04, -0.48)
- C₂ = (13.18, 0.48)
- D = (3, 3)
- D₁ = (4.3, -1.7)
- D₂ = (12.14, 1.08)
- E = (2.68, 1.84)
- E₁ = (5.74, -1.72)
- E₂ = (11.12, 0.22)
- F = (4.22, 2.98)
- F₁ = (6.5, -1.7)
- F₂ = (12.16, -0.56)
- G = (4.64, 2)
- G₁ = (7.76, -1.72)
- G₂ = (13.4, 0.2)
- H = (3.66, 1.22)
- H₁ = (8.22, -0.54)
- H₂ = (12.98, 1.5)
- I = (2.9, 0.8)
- I₁ = (5.22, 2.34)
- I₂ = (11.32, 1.54)
- J = (1.72, 0.04)
- J₁ = (6.26, 3.18)
- J₂ = (10.82, 0)
- K = (0.8, 0.8)

PLANIFICAÇÃO



DODECAEDRO



12 Faces
30 Arestas
20 Vértices